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The Confidence-Man: His Masquerade Herman Melville 1948 Set on a Mississippi steamer on April Fool’s Day and populated by a series of shape-shifting con men, The Confidence-Man is a challenging metaphysical and ethical exploration of antebellum American society.

JUnit, CppUnit, NUnit, and test frameworks are key tools for doing Agile Development and can also be used as development tools on a par with preprocessors and debuggers.

JUnit, CppUnit, NUnit, and test frameworks are key tools for doing Agile Development and can also be used as development tools on a par with preprocessors and debuggers.

Network Query Language (NQL) David Pallmann 2002-07-25 An unparalleled opportunity to learn about an exciting new technology that is revolutionizing network and Internet content delivery. Network Query Language (NQL) is a revolutionary new scripting language that makes it astonishingly quick and easy to aggregate, analyze, interpret, and redistribute information via networks. Described as the “first language of the content engineering era,” NQL allows programmers to develop bots, intelligent agents, middleware, and sophisticated Web applications in a small fraction of the time it would ordinarily take. This book offers developers and network administrators an unparalleled opportunity to learn about this exciting new technology—what it is, how it works, and how to use and make the most of its many features—from the man who invented it. CD-ROM contains a 60-day-timeout version of NQL in both Windows and Java (Linux and Macintosh) formats.

Extremely pureXML in DB2 10 for z/OS Paolo Bruni 2011-01-28 The DB2® pureXML® feature offers sophisticated capabilities to store, process and manage XML data in its native hierarchical format. By integrating XML data intact into a relational database structure, users can take full advantage of DB2’s relational data management features. In this IBM® Redbooks® publication, we document the steps for the implementation of a simple but meaningful XML application scenario. We have chosen to provide samples in COBOL and JavaTM language. The purpose is to provide an easy path to follow to integrate the XML data type for the traditional DB2 for z/OS® user. We also add considerations for the data administrator and suggest best practices for ease of use and better performance.

Handbook on Architectures of Information Systems Peter Berns 2006-04-18 An authoritative source about methods, languages, methodologies and supporting tools for constructing information systems that also provides examples for references models. Its strength is the careful selection of each of the above mentioned components, based on technical merit. The second edition completely revises all articles and features new material on the latest developments in XML & UML. The structure follows the definition of the major components of Enterprise Integration as defined by GÉRAM (Generalised Enterprise Reference Architecture and Methodology). 1st edition sold about 800 copies since January 2003.
you'll probably pick up the concepts in the earlier chapters quickly; however, the book assumes no prior experience of programming or of building Web applications. That said, because PHP is primarily a Web technology, it will help if you have at least some knowledge of other Web technologies, particularly HTML and CSS. Many Web applications make use of a database to store data, and this book contains three chapters on working with MySQL databases. Once again, if you’re already familiar with databases in general — and MySQL in particular — you’ll be able to fly through these chapters. However, even if you’ve never touched a database before in your life, you should still be able to pick up a working knowledge by reading through these chapters.

Must Know Stuff For Java Developers Dr.Poornima G.Naik 2020-12-25 The book on ‘Boosting Java Application Development with Eclipse – Exploring Java Pespectives’ is the outcome of years of teaching and software development experience in Java on Eclipse platform. Eclipse is extensible Integrated Development Environment (IDE). The purpose of this book is to provide easy way to carry out software development using Java on Eclipse platform. Its intent is to make students familiar with creation of Java project, Exploration of XML Application, JDBC Applications and Web application etc. using Eclipse. It aims to provide comprehensive material on Java programming on Eclipse platform to undergraduate and graduate students as well software developers.

Internet Computing Ali Sunyaev 2020-02-12 This book introduces the reader to the fundamentals of contemporary, emerging and future technologies and services in Internet computing. It covers essential concepts such as distributed systems, architectures and Web technologies, contemporary paradigms such as cloud computing and the Internet of things, and emerging technologies like distributed ledger technologies and fog computing. The book also highlights the interconnection and recombination of these Internet-based technologies, which together form a critical information infrastructure with major impacts on individuals, organizations, governments, economies, and society as a whole. Intended as a textbook for upper undergraduate and graduate courses, it features a wealth of examples, learning goals and summaries for every section, as well as in-depth discussions throughout. It is an essential tool for students and young professionals in IT-related fields to familiarize themselves with the Internet’s basic mechanisms, and with the most promising Internet-based technologies of our time.

C# for Programmers Harvey M. Deitel 2005-11-21 The practicing programmer’s DEITEL® guide to C# and the powerful Microsoft .NET Framework Written for programmers with a background in C++, Java, or other high-level languages, this book applies the Deitel signature live-code approach to teaching programming and explores Microsoft’s C# language and the new .NET 2.0 in depth. The book is updated for Visual Studio® 2005 and C# 2.0, and presents C# concepts in the context of fully tested programs, complete with syntax shading, detailed line-by-line code descriptions, and program outputs. The book features 200+ C# applications with 16,000+ lines of proven C# code, as well as 300+ programming tips that will help you build robust applications. Start with a concise introduction to C# fundamentals using an early classes and objects approach, then rapidly move on to more advanced topics, including multithreading, XML, ADO.NET 2.0, and .NET remoting. Along the way you will enjoy the Deitels’ classic treatment of object-oriented programming and a new, OOD/UML™ ATM case study, including a complete C# implementation. When you are finished, you will have everything you need to build next-generation Windows applications, Web applications, and Web services. Dr. Harvey M. Deitel and Paul J. Deitel are the founders of Deitel & Associates, Inc., the internationally recognized programming language content-creation and corporate-training organization. Together with their colleagues at Deitel & Associates, Inc., they have written numerous international best-selling programming language textbooks that millions of people worldwide have used to master C, C++, Java™™, C#, XML, Visual Basic®, Perl, Python, and Internet and Web programming. The DEITEL® Series is designed for practicing programmers. The series presents focused treatments of emerging technologies, including .NET, J2EE, Web services, and more. Practical, Example-Rich Coverage Of: C# 2.0, .NET 2.0, FCL ASP.NET 2.0, Web Forms and Controls Database, SQL, and ADO.NET 2.0 Networking and .NET Remoting XML, Web Services Generics, Collections GUI/Windows® Forms OOP.
papers are organized in topical sections on metamodeling, aspects, profiles and extensions, OCL, model transformation, verification and model consistency, security, and methodology.

**Beginning JavaTM 2** Ivor Horton 2004-08-18 What is this book about? The Java language has been growing from strength to strength since its inception in 1995. It has since proved to be both powerful and extraordinarily easy to learn and use. This is what makes it ideal for the beginner. With dramatic changes to the handling of files, and the introduction of native support for XML, Java has been updated to work faster and to be current with the incredible rise of XML as a medium for communicating data. This edition of the Beginning Java books outlines everything the beginner programmer needs to know to program with the Java programming language and the 1.4 Java Developer Kit (JDK). With the release of JDK 1.4, programmers can look forward to the most stable edition yet, and even better performance than was available previously. Over the course of the book, you will build an example application called Sketcher — a simple drawing tool — that teaches you how to build an interactive user interface with Java, how to save and open files, how to use color, and how to respond to user input. What does this book cover? Teaches the core language constructs and exceptions in applications Manipulating data and files Concurrent programming and threads A comprehensive introduction to Swing, the graphical user interface API for Java Printing in Java An introduction to XML Who is this book for? Ivor’s inimitable style has proved to be a hit with nearly half a million people with its easy to learn approach and the many useful examples. Regularly voted the most popular Java programming book, this book teaches Java from scratch and assumes no previous knowledge. It is also suitable for those who have got some programming experience, especially C or C++, which will make learning easier.

**Handbook of Industrial and Systems Engineering** Adedeji B. Badiru 2005-12-15 Responding to the demand by researchers and practitioners for a comprehensive reference, Handbook of Industrial and Systems Engineering offers full and easy access to a wide range of industrial and systems engineering tools and techniques in a concise format. Providing state of the art coverage from more than 40 contributing authors, many of whom are recognized experts in their field, this handbook offers a comprehensive collection of research on the latest advancements and developments of data mining and how it fits into the current technological world.

**Programming PHP** Kevin Tatrore 2013-02-07 This updated edition teaches everything you need to know to create effective web applications with the latest features in PHP 5.x. You’ll start with the big picture and then dive into language syntax, programming techniques, and other details, using examples that illustrate both correct usage and common idioms. If you have a working knowledge of HTML, the authors’ many style tips and practical programming advice will help you become a top-notch PHP programmer. Get an overview of what’s possible with PHP programs Learn language fundamentals, including data types, variables, operators, and flow control statements Understand functions, strings, arrays, and objects Apply common web application techniques, such as form processing, data validation, session tracking, and cookies Interact with relational databases like MySQL or NoSQL databases such as MongoDB Generate dynamic images, create PDF files, and parse XML files Learn secure scripts, error handling, performance tuning, and other advanced topics Get a quick reference to PHP core functions and standard extensions

**Data Mining: Concepts, Methodologies, Tools, and Applications** Management Association, Information Resources 2012-11-30 Data mining continues to be an emerging interdisciplinary field that offers the ability to extract information from an existing data set and translate that knowledge for end-users into an understandable way. Data Mining: Concepts, Methodologies, Tools, and Applications is a comprehensive collection of research on the latest advancements and developments of data mining and how it fits into the current technological world.

**Learning XML** Erik T. Ray 2003-09-22 This second edition of the bestselling Learning XML provides web developers with a concise but grounded understanding of XML (the Extensible Markup Language) and its potential—not just a whirlwind tour of XML. The author explains the important and relevant XML standards and technologies and their capabilities clearly and succinctly with plenty of real-life projects and useful examples. He outlines the elements of markup—demystifying concepts such as attributes, entities, and namespaces—and provides enough depth and examples to get started. Learning XML is a reliable resource for anyone who needs to know XML, but doesn’t want to waste time wading through hundreds of web sites or 800 pages of bloated text. For writers producing XML documents, this book clarifies files and the process of creating them with the appropriate structure and format. Designers will learn what parts of XML are most...
helpful to their team and will get started on creating Document Type Definitions. For programmers, the book makes syntax and structures clear. Learning XML also discusses the stylesheets needed for viewing documents in the next generation of browsers, databases, and other devices. Learning XML illustrates the core XML concepts and language syntax, in addition to important related tools such as the CSS and XSL styling languages and the XLink and XPointer specifications for creating rich link structures. It includes information about three schema languages for validation: W3C Schema, Schematron, and RELAX-NG, which are gaining widespread support from people who need to validate documents but aren’t satisfied with DTDs. Also new in this edition is a chapter on XSL-FO, a powerful formatting language for XML. If you need to wade through the acronym soup of XML and start to really use this powerful tool, Learning XML, will give you the roadmap you need.

Computational Science — ICCS 2003
Peter M.A. Sloot 2003-08-03 Some of the most challenging problems in science and engineering are being addressed by the integration of computation and science, a research field known as computational science. Computational science plays a vital role in fundamental advances in biology, physics, chemistry, astronomy, and a host of other disciplines. This is through the coordination of computation, data management, access to instrumentation, knowledge synthesis, and the use of new devices. It has an impact on researchers and practitioners in the sciences and beyond. The sheer size of many challenges in computational science dictates the use of supercomputing, parallel and distributed processing, grid-based processing, advanced visualization and sophisticated algorithms. At the dawn of the 21st century the series of International Conferences on Computational Science (ICCS) was initiated with a first meeting in May 2001 in San Francisco. The success of that meeting motivated the organization of the second meeting held in Amsterdam April 21–24, 2002, where over 500 participants pushed the research field further. The International Conference on Computational Science 2003 (ICCS 2003) is the follow-up to these earlier conferences. ICCS 2003 is unique, in that it was a single event held at two different sites almost opposite each other on the globe – Melbourne, Australia and St. Petersburg, Russian Federation. The conference ran on the same dates at both locations and all the presented work was published in a single set of proceedings, which you hold in your hands right now.