A Spell For Chameleon Xanth 1 Piers Anthony

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Zombie Lover Piers Anthony
1999-10-15 Brianna, a beautiful young Black girl, unfortunately attracts the attention of King Xeth, ruler of Xanth's zombies, who wants to make her his queen
Night Mare Piers Anthony
2002-03-26 The danger to Xanth was so great that only a night mare could offer hope! The Nextwave of barbarian warriors was invading Xanth from the north, ravaging and destroying as they advanced.

But Mare Imbrium had her own problems. Ever since she had gained the half soul, the night mare had begun to mishandle her job of delivering bad dreams. Now the night Stallion dismissed her, exiling her to the day world with a message for King Trent: Beware the Horseman! She had no idea what that meant. But that was the way with prophetic warnings—nobody could understand them until it was too late. Then she met the Horseman. And she discovered
that one who would right a night mare was a master of a bit and spur, and not a man to surrender her. For the night mare, it all began to be a horrible nightmare!

Knot Gneiss  Piers Anthony  
2011-10-04 Wendy Woodwife must cull together a cadre of companions in order to go on a quest to help Good Magician Humphrey, so that he, in turn, can aid her in finding her adventure-seeking husband, Prince Charming. By the author of Two to the Fifth. Reprint.

Pet Peeve  Piers Anthony  
2006-10-03 Unlikely Goblin hero Goody is instructed by the Good Magician Humfrey to find a suitable home for a foul-tempered bird, a quest that inadvertently triggers an invasion by an army of seemingly indestructible killer robots and forces Goody to enlist the aid of a host of supernatural denizens. Reprint.

Centaur Aisle  Piers Anthony  
2002-03-26 The magic of Xanth was useless in Mundania—until Dor tried honesty! Dor was having troubles growing up to be the next Magician-King of the magic Land of Xanth. He wanted no part of running the Kingdom. But now the Good King Trent was leaving on a trade mission to non-magical Mundania, home of such weird beasts as horses and bears, so Dor had to take over as King for a week. A week passes. No Trent. Then three weeks. King Trent still hasn’t returned. Surely, something terrible had happened; he was apparently held captive in some foul dungeon, unable to escape. Dor was left with the burden of ruling—and with Irene, who was entirely too willing to be his Queen! His only hope was to enter Mundania and free King Trent. But how could it be done without the powers of magic? Nevertheless, he started forth bravely—together with Irene, a golem, a centaur, and a young ogre—heading for the far south of Xanth. The entrance to Mundania, of course, lay to the north.

Three Complete Xanth Novels  Piers Anthony  
1995-02-01 Combining the three volumes from the popular

Golem in the Gears Piers Anthony 2002-03-26 A golem to the rescue! Grundy Golem was the size of an inconsequence, and nobody had any respect for him—including Grundy! To prove himself, he volunteered to ride the Monster Under the Bed to the Ivory Tower to find little Ivy’s long-lost dragon, Stanley Steamer. After many adventures, he reached the Tower, to learn that the evil Sea Hag kept lovely Rapunzel imprisoned there, her body destined to be used to maintain the witch’s immortality. Grundy managed to free the damsel, and they fled together. As the descendant of Jordan the Barbarian and Bluebell Elf, Rapunzel could become any size, even that of any Golem’s dreamgirl. But Grundy knew she was surely fated for someone better than he. Besides, the Sea Hag still pursued them to destroy him and get her back. And he still hadn’t found Stanley Steamer.

Luck of the Draw Piers Anthony 2013-10 Summoned to Xanth as part of a Demon wager, Bryce is transported out of his aged body and granted youth and magic in exchange for his agreement to woo and marry a reluctant Princess Harmony.

With a Tangled Skein Piers Anthony 2008-12-24 Here in this third complete-in-itself novel of the Incarnations of Immortality, Piers Anthony weaves a fascinating plot as tangled as any skein of fate. This is Anthony at his most ingenious, with another gripping fantasy of the struggle of the incarnations against the machinations of Satan. When the man Niobe loved was shot, she learned that she had been the target, in a devious plot of the Devil's. Hoping for revenge. Niobe accepted a position as one of the three Aspects of Fate, only to find that Satan's plots were tangled into the very Tapestry of Fate. Now the Evil One was laying a trap to ruin Niobe's granddaughter Luna, who threatened his plans—and he
had tricked her son into Hell. Niobe's only chance to save her son and Luna was to accept a challenge by the Prince of Deceit—a challenge to be decided in Hell and in a maze of Satan's devising!

**Up In a Heaval** Piers Anthony

2018-12-18 A Spot of Trouble

An innocent piece of Mundane Snail Mail has provoked the dreaded Demon Jupiter to hurl his Red Spot at the magical land of Xanth. As the dire Dot draws closer, the unwelcome ordeal of saving the enchanted realm falls to Umlaut, an unlikely lad with an unknown past and an uncertain future. With a handful of colorful companions at his side, Umlaut must unravel a high-stakes intergalactic puzzle, uncover the secret of his mysterious past, and learn to understand the urgings of his own heart. It might have been the merest chance that brought Umlaut to Castle Zombie that morning and launched him on a harrowing adventure. But in the magical land of Xanth, things are seldom left to chance, and adventures lurk around every corner. An unassuming young man with a uncanny knack for attracting lovely young ladies and an uncommon talent for emulating anyone he wished, Umlaut was forced to flee a flock of overly friendly females by disguising himself as a Zombie girl. In his haste to find a hiding place, he found himself face-to-face with a dreadful dragon and feared he would soon meet his end. But in Xanth, things are seldom exactly as they seem, and he soon discovered that the dragon was really a sinuous female sea serpent named Sesame, with a gift similar to his own, who had become accidentally entrapped in the Castle's dungeon. When the two happen upon a packet of mail from Earth delivered by mischance to the Zombie King, they inadvertently set in motion a sinister scheme that could spell the end of Xanth. A letter they forward to the Demon Jupiter unexpectedly enrages him, causing him to send his own Red Spot hurtling toward Xanth. Soon everything is up in a heaval, for no one...
knows how to avert this interplanetary peril. Even the Good Magician Humfrey is baffled, for some strange force has obscured the future. In desperation, he instructs Umlaut and Sesame to deliver the remaining letters to their far-flung recipients, in the faint hope that this may somehow stop the Spot. As they set out on their appointed rounds, Umlaut and Sesame are soon joined by two feline friends, Jenny Elf's companion, Sammy Cat, and a lovely, prescient creature named Claire Voyant who can sometimes see the future. Beguiled and bedeviled by the delicious Demoness Metria, who uses her shapely assets to distract him from his goal, Umlaut leads his allies on an unforgettable odyssey to the farthest reaches of the enchanted realm, from the submicroscopic Nth Moon of Ida, and the home of all dreams and nightmares, to the unmagical land of Euphoria, where he meets a sweet and sprightly young girl named Surprise who captures his heart. But before Umlaut can complete his quest and return to his beloved, he must unravel the unfathomable puzzle of his own existence, which is somehow inextricably entwined with the fate of Xanth. A satisfyingly suspenseful tale filled with mystery, magic, and merriment, Up in a Heaval is exciting and entertaining fantasy adventure from the pen of a master storyteller. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Isle of View Piers Anthony
1990-10-01 Perplexed Prince Dolph, Xanth's precocious shapeshifter, should be in love but isn't. Nonetheless, he must choose between two fiancees - Nada the uninterested and Electra the uninteresting - or all three of them will suffer the most dire of consequences. Luckily a convenient catastrophe has popped up to distract Dolph from his dilemma - the foal-napping of young Che Centaur by goblins. And the only one who knows where Che is is a nice but remarkably naive elflike girl.
named Jenny from the World of Two Moons. If anyone can save the missing centaur...she sure can't!

*Swell Foop* Piers Anthony 2001-10-23 Six courageous adventurers embark on a dangerous quest to find the mystical Swell Foop, the only weapon that can prevail against a powerful Demon.

*A Tryst of Fate* Piers Anthony 2021-10-05 You’re better wed than dead—even in Xanth—in the hilariously punny new adventure in the fantasy series soon to be adapted for film and television! Squid may only be a tween alien cuttlefish, but her feelings for Chaos, her Demon boyfriend, are real, which is why she’s more than ready to let someone else take over as the protagonist of this story. Being a main character is exhausting—and it’s drastically cutting down her flirting time with Chaos. But their alternate future is dependent upon their completion of one final mission . . . Seven years from now, in another reality frame, things are not so picture perfect. Squid’s dream of happily ever after turns into happily never after when Chaos’s human host is murdered the night before their wedding. So before they become newly dead instead of newly wed, Squid and Chaos must travel through time in order to meet their maker . . .

Praise for Piers Anthony “Piers Anthony is one of those authors who can perform magic with the ordinary. . . . [He] is a craftsman.” —A Reader’s Guide to Science Fiction “Anthony’s unflagging sparkle, verve and wordplay spin everyday trials of Mundane life into storytelling gold.” —Publishers Weekly

*Visual Guide to Xanth* Piers Anthony 1989-11-01 Bursting with exquisitely detailed maps, charts, and illustrations, here’s an indispensable addition to the amazing Anthony Xanthian anthology that no true "Xanthophile" will want to be without.

*Blue Adept* Piers Anthony 2009-06-03 In this brilliant continuation of the epic adventure that began in *Split Infinity*, Piers Anthony again proves himself a master of both
fantasy and science fiction For Stile, life was a matter of shuffling madly between two worlds, with the problems growing greater on each. On the science world of Proton, he was a serf, trying to prove his right to exist by competing in the Great Games. On Phaze, where only magic worked, he was the Blue Adept, trying to master the powers of sorcery. And on both worlds, someone was trying to assassinate him. Aside from winning increasingly difficult contests with no time to prepare, all he had to do was win the love of the Lady Blue, fight a dragon, discover the ultimate weapon—and, of course, seek the paranoid Adept or the all-powerful Citizen who was trying to kill him! And now, just when things were growing impossible, he had to fight a mortal duel with the unicorn Herd Leader, against whom his magic powers were useless!

A Spell for Chameleon Piers Anthony 2002-03-26 BEST NOVEL OF THE YEAR, BRITISH FANTASY SOCIETY • Discover the magical beginning of Piers Anthony’s enthralling Xanth series Xanth was the enchanted land where magic ruled—where every citizen had a special spell only he could cast. It was a land of centaurs and dragons and basilisks. For Bink of North Village, however, Xanth was no fairy tale. He alone had no magic. And unless he got some—and got some fast!—he would be exiled. Forever. But the Good Magician Humfrey was convinced that Bink did indeed have magic. In fact, both Beauregard the genie and the magic wall chart insisted that Bink had magic. Magic as powerful as any possessed by the King or by Good Magician Humfrey—or even by the Evil Magician Trent. Be that as it may, no one could fathom the nature of Bink’s very special magic. Bink was in despair. This was even worse than having no magic at all . . . and he would still be exiled! Thus begins Piers Anthony’s enthralling Xanth series. . . .

Roc and a Hard Place Piers Anthony 2019-10-15 “Puns and playfulness reign supreme” as
a demoness learns that big birds of a feather don’t flock together in the New York Times–bestselling Xanth series (The Toronto Star). Seeking a solution to a perplexing personal problem, the delectable Demoness Metria asks for help from the wise Magician Humfrey. But before he will help her, she must perform a perilous mission: Rove the length and breadth of Xanth in search of a suitable jury for the trial of Roxanne Roc, a notably noble and virtuous bird charged with a most improbable offense. Exciting, exhilarating, and brimming with hilarious high jinks, Roc and a Hard Place is Xanth at its most enchanting. “[A] lighthearted series . . . many outlandish characters, adventures, jokes and plays on words.” —Publishers Weekly

Demons Don’t Dream Piers Anthony 2019-09-24 “Series fans will find themselves right at home” as a computer game draws two players into the illusion-, pun-, and dragon-filled land of Xanth (Kirkus Reviews). Sixteen-year-old Dug has yet to be impressed by a computer game, but that’s before he gets hooked by Companions of Xanth—and the beguilingly beautiful princess-serpent he’s chosen to guide him. Nada Naga has her work cut out for her keeping Dug’s eyes on the magical prize . . . and off of her human form. Kim is no stranger to Xanth, which is why she chooses her favorite companion, Jenny Elf, to accompany her through its marvels—and dangers. Though Kim’s hyper-enthusiasm is infectious, she doesn’t really believe that Xanth is real, and it’s up to Jenny to prove it. What the two players don’t know is that there’s more at stake than winning; the very existence of Xanth hangs in the balance. Demons may run the game, but there are voids to avoid, loan sharks to outswim, and Com Pewter—the most evil machine of all—to outwit. Not to mention that a companion may be just as willing to sabotage Dug and Kim as help them succeed . . . “The legions of Xanth readers can rest assured that [Demons Don’t
Dream] contains plenty of the punningly named animals, vegetables, people and things (such as the Ice Queen Clone and the Censor-Ship) that have become the series’ raison d’etre.” —Publishers Weekly

Geis of the Gargoyle Piers Anthony 1995-10-15 Seeking a spell that will restore the polluted river Swan Knee to a state of purity, guardian Gary Gargoyle finds himself face-to-face with the Good Magician Humphrey

Castle Roogna Piers Anthony 2002-03-26 Once upon a past. . . Millie had been a ghost for 800 years. But now, restored by the magic of Xanth, she was again a maddeningly desirable woman. She could have had any man she wanted . . . except the one she did want, Jonathan the zombie. To grant Millie her desire, and to prove his right to rule Xanth in the future, young Magician Dor embarked on a quest for the elixir which would restore Jonathan to full life. But the potion could be found only in the past . . . so, through a magic tapestry, to the past he went, taking over the body of a barbarian warrior. The first person he encountered there was Jumper, a giant spider—a nightmare monster, but a staunch friend and much-needed ally in peril-haunted, ancient Xanth. Then Dor met Millie—800 years younger, but just as lovely. And he realized that, in his new body, he was no longer twelve years old . . .

Two to the Fifth Piers Anthony 2009-09-29 The future of Xanth is in frightful peril. A powerful magical bird named Ragna Roc has embarked on a campaign to become absolute ruler of that mystical realm. Those who swear loyalty to him are spared. The rest have simply disappeared. So powerful are Ragna's sorceries that even the Good Magician Humfrey dares not confront him directly. Instead he enlists Cyrus the Cyborg, a handsome half-human playwright with little knowledge of the world, in a stealthy subterfuge. Cyrus must assemble a troupe of traveling players to attract Ragna's interest. And hidden in disguise among the bevy of beautiful young actresses are
the young princesses, Melody, Harmony, and Rhythm, whose magics might just be a match for the evil bird. But Ragna has planted a spy in the midst of the troupe, one who knows their deepest secrets, including the true nature of Cyrus's forbidden love for one of the young princesses. Only a mysterious child called Kadence, and a cryptic clue — "Two to the Fifth" — may give the companions the edge they need to defeat Ragna's dictatorial dreams. Brimming with passion and merriment, drama and deception, Piers Anthony's thirty-second Xanth fantasy, Two to the Fifth, is a pun-packed performance sure to provoke applause and ovations from the series' myriad fans. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.


**A Spell for Chameleon (The Parallel Edition... Simplified)** Piers Anthony 2012-02-14 Piers Anthony’s bestselling Xanth series is one of the cornerstones of fantasy, a lively and whimsical interpretation of a genre often criticized for taking itself too seriously. Anthony’s first Xanth novel, A Spell for Chameleon, was initially edited to target a more traditional audience. Now, in an eBook exclusive, A Spell for Chameleon has been reworked line by line—its language matching the simpler, playful way with words that made Piers Anthony an enduring fan favorite. Xanth is an enchanted land where magic rules, a land of centaurs and dragons and basilisks where every citizen has a unique spell to call their own. For Bink of North Village, however, Xanth is no fairy tale.
He alone has no magic. And unless he gets some—and fast!—he will be exiled. Forever. But the Good Magician Humfrey is convinced that Bink does indeed have magic. In fact, both Beauregard the genie and the magic wall chart insist that Bink has magic as powerful as any possessed by the King, the Good Magician Humfrey, or even the Evil Magician Trent. Be that as it may, no one can fathom the nature of Bink’s very special magic. This is even worse than having no magic at all . . . and he still faces exile!

**The Magic of Xanth** Piers Anthony 1981

**Ogre, Ogre** Piers Anthony 1997-06-23 Even in Xanth where anything was possible through magic it seemed improbable that an ogre would be chosen to guide and save seven females even if he suddenly seems well-bred.

**A Spell for Chameleon** Piers Anthony 1987-03-12 BEST NOVEL OF THE YEAR, BRITISH FANTASY SOCIETY • Discover the magical beginning of Piers Anthony’s enthralling Xanth series Xanth was the enchanted land where magic ruled—where every citizen had a special spell only he could cast. It was a land of centaurs and dragons and basilisks. For Bink of North Village, however, Xanth was no fairy tale. He alone had no magic. And unless he got some—and got some fast!—he would be exiled. Forever. But the Good Magician Humfrey was convinced that Bink did indeed have magic. In fact, both Beauregard the genie and the magic wall chart insisted that Bink had magic. Magic as powerful as any possessed by the King or by Good Magician Humfrey—or even by the Evil Magician Trent. Be that as it may, no one could fathom the nature of Bink’s very special magic. Bink was in despair. This was even worse than having no magic at all . . . and he would still be exiled! Thus begins Piers Anthony’s enthralling Xanth series. . . .

**Split Infinity** Piers Anthony 2012-02-14 On the technological, decadent world of Proton, someone was trying
to destroy Stile, serf and master Gamesman. His only escape lay through a mysterious “curtain” revealed by a loving robot. Beyond the curtain lay Phaze—a world totally ruled by magic. There, his first encounter was with an amulet that turned into a demon determined to choke him to death. And there, he soon learned, his alternate self had already been murdered by sorcery, and he was due to be the next victim. “Know thyself!” the infallible Oracle told him. But first he must save himself as he shuttled between worlds. On Proton, his fate depended on winning the great Games. On Phaze, he could survive only by mastering magic. And if he used any magic at all, the werewolf and the unicorn who were his only friends were determined to kill him at once!

**Juxtaposition** Piers Anthony 2012-02-14 In this brilliantly satisfying conclusion to the epic adventure begun in Split Infinity and continued in Blue Adept, Piers Anthony again proves himself a consummate master of both science fiction and fantasy. Stile had problems—two whole worlds of problems, in fact. On Proton, a world of future science, his murder was averted only by the help of a lovely robot, who sent him through an invisible “curtain” to Phaze, an alternate world ruled by magic. There he found he was the double of the sorcerer, the Blue Adept, who had been mysteriously murdered. And the assassin was after Stile! To survive, Stile had to master magic, fight a dragon, win the friendship of a lady unicorn, locate his enemy among the paranoid Adepts, and return out of Phaze to win the Great Games on Proton. After that, he was ready to face the real problems! The infallible Oracle was suddenly involved in the conspiracy against him. The two worlds were out of balance and heading for disaster. Stile was somehow supposed to take over the job of saving them or go down to total destruction with all he loved, he had to act and act quickly—with no idea of what he was supposed to do.
**Currant Events** Piers Anthony 2004-10 Discovering that his twenty-eighth Xanth chronicle has already been written, Muse of History Clio is challenged to rescue Xanth's dragons from extinction before the world's wildlife is permanently thrown out of balance.

**Well-Tempered Clavicle**
Piers Anthony 2012-08-28

Picka Bones and his sister Joy'nt seek adventure with three Mundanian creatures as their companions.

**Source of Magic** Piers Anthony 2002-03-26

A quest for the source of power threatened to doom the land of Xanth. As a ruler of a country steeped in enchantment, King Trent was naturally curious about the source of its magic. It made sense to order Bink, the only one of his subjects immune to supernatural harm, to undertake a quest to discover the wellspring of Xanth's uniqueness. From the beginning, Bink and his companions, Chester the centaur and Crombie, the soldier transformed into a griffin, were harried by an unseen enemy determined to thwart them. Even the power of Good Magician Humfrey, together with Bink’s protective talent, scarcely saved their lives. Then when Humfrey and Crombie turned against him, all seemed lost. But Bink's ingenuity and luck prevailed, and he reached his goal. The King’s orders had been carried out... But the King had not expected Bink’s next act—to destroy utterly the magic of Xanth!

**Dragon on a Pedestal**
Piers Anthony 2002-03-26

There is trouble in Xanth again—all kinds of trouble, in fact. The Gap Dragon had escaped from the Gap and was ravaging across the land. The forget-spell that had covered the Gap was breaking up into small forget-whorls that wandered about, giving amnesia to all they touched. Good Magician Humfrey might have had the Answer, but he had overdosed on water from the Fountain of Youth and was only a helpless baby. And Ivy, three-year-old daughter of King Dor and Queen Irene, as lost in the...
jungles south of the Gap. While Irene sought her without much hope, Ivy was wandering further into danger, her memories erased by a passing forget-whorl. Her path was leading her directly to where the Gap Dragon was seeking dinner.

_Chthon_ Piers Anthony
2014-07-01 A Nebula and Hugo Award Finalist: The first novel by the New York Times—bestselling author of the Xanth series. Chthon was Piers Anthony’s first published novel in 1967, written over the course of seven years. He started it when he was in the US Army, so it has a long prison sequence that is reminiscent of that experience, being dark and grim. It features Aton Five, a space man who commits the crime of falling in love with the dangerous, alluring Minionette and is therefore condemned to death in the subterranean prison of Chthon. It uses flashbacks to show how he came to know the Minionette, and flash-forwards to show how he dealt with her after his escape from prison. The author regards this as perhaps the most intricately structured novel the science fantasy genre has seen.

_Man from Mundania_ Piers Anthony 2018-12-18 For a bored, young princess of Xanth, there's nothing more exciting than a Quest. Especially when all you do is sit around Castle Roogna. But when Ivy uses the Heaven Cent, it takes her not to the top of Mount Rushmost, where the winged monsters gather, not to the sea where the merfolk swim—but to Mundania, a world much like our own (that is, boring). It is here that she meets a young college student so dull that he doesn't even believe in magic, or princesses, or Xanth! Does he have a lot to learn. Man from Mundania, the thrilling climax to the trilogy started in Vale of the Vole and continued in Heaven Cent. At the Publisher’s request, this title is being sold without Digital Rights Management Software (DRM) applied.

_How Precious was that_ While Piers Anthony 2001
Continues to chronicle the life of the author as he describes the past fifteen years of his career, presents commentaries on the publishing mentality and his view of human nature, and provides letters from some of his fans.

Being a Green Mother  Piers Anthony  2012-02-14 Orb had a rare gift--the magic which manifested whenever she sang or played her harp. No one could resist her music. But she knew that greater magic lay in the Llano, the mystic music that controlled all things. The quest for the Llano occupied Orb's life. Until she met Natasha, handsome and charming, and an even finer musician. But her mother Niobe came as an Aspect of Fire, with the news that Orb had been chosen for the role of Incarnation of Nature--The Green Mother. But she also warned of a prophecy that Orb was to marry Evil. Could she be sure that Natasha was not really Satan, the Master of Illusion, laying a trap for her...?

The Sopaths  Piers Anthony  2014-07-01 Humanity is threatened by it's own monstrous children in this controversial fantasy novel from the New York Times–bestselling author. Killing children is an ugly business, but the alternative is so much uglier. Abner Slate just watched his five-year-old daughter, Olive, kill his wife and son. Olive is a sopath. Born without souls, sopaths are children who will lie, cheat, rape, and murder to get what they want. There’s one in every family these days, destroying America’s heartland from within. After murdering his daughter in self-defense, Abner is taken in by a secret network of sopath victims called Pariah. Through Pariah, he meets other sopath victims who band together to form a temporary nuclear family. But the sopath threat is getting worse, and soon their quaint little neighborhood is overrun by murderous, drug-running children. Now, on a mission for Pariah, Abner and his makeshift family must travel across the country to a mysterious town that contains...
a secret powerful enough to stop the sopath crisis. Instead, they find the most seductive and ruthless sopath of all. Her name is Autopsy, and she would like to add Abner to her slave collection. The old morality is dead. Now the sopaths will stalk the Earth.

**The Dastard** Piers Anthony 2018-12-18 Many malevolent menaces have imperiled the magical land of Xanth in its long and storied history. But none has been as despicably dangerous as the Dastard—a craven miscreant who sold his soul to a detestable demon for the power to erase events. Now the entire future of Xanth is at the mercy of his every whim. Only a young dragon-girl named Becka has the power to stop his devious deeds! Becka is a crossbreed—the daughter of Draco Dragon and a lovely human woman who met, by chance, at a Love Spring. Now fourteen, Becka is beginning to wonder where in Xanth she belongs—on the ground with her mother's people, or flying the skies with her father's kind. So she journeys to the Good Magician Humfrey to discover her True Purpose in life. Much to her astonishment and surprise, the Magician tells her that a great Destiny awaits her—one that will affect the future of all of Xanth...in Piers Anthony's The Dastard. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Wielding a Red Sword** Piers Anthony 2012-02-15 Here in a fourth complete-in-itself novel of the Incarnations of Immortality, Piers Anthony again combines fascinating magic with a gripping, complex struggle between good and evil. Mym was a dutiful son, but his father the Rajah interfered in his love life once too often. Rather than wed without love, he took up the Red Sword, symbol of office of the Incarnation of War. At first he thought his efforts could ameliorate some of the suffering caused by Earth's constant petty wars. But he found that behind all his involvement were the clever traps of Satan. When seeming
mischance placed him in Hell, Mym organized a great rebellion among the Damned. And Satan seemed to capitulate. But free again, Mym learned that Satan had been busy stirring up riots and war. Now it seemed things had gone too far and Satan must surely win. There was only one desperate chance.

*Neq the Sword* Piers Anthony

1975